

O.20
WORK PROCESS SCHEDULE
TELECOMMUNICATION TECHNICIAN
O*NET-SOC CODE: 47-9052 RAPIDS CODE:

This trade schedule is attached to and a part of the Apprenticeship Standards for the above identified occupation. This sequence of Related Classroom Instruction is competency based and will be offered as traditional classroom training or independent study, which may include electronic media.

1. TERM OF APPRENTICESHIP

The term of the occupation shall be four (4) years with an OJL attainment of 8,000 hours supplemented by the required hours of related technical instruction.

2. RATIO OF APPRENTICES TO JOURNEYPERSONS

One (1) Apprentice to one (1) Journeyman: one apprentice for the first skilled journeyman employed, and one additional apprentice for each additional skilled journeyman employed thereafter.

3. APPRENTICE WAGE SCHEDULE

Apprentices shall be paid a progressively increasing schedule of wages based on a percentage of the current journeyman wage rate.

Term: 8,000 Hours

- 1st 1000 hours = 40 % of journeyman's rate
- 2nd 1000 hours = 45 % of journeyman's rate
- 3rd 1000 hours = 50 % of journeyman's rate
- 4th 1000 hours = 55 % of journeyman's rate
- 5th 1000 hours = 60 % of journeyman's rate
- 6th 1000 hours = 65 % of journeyman's rate
- 7th 1000 hours = 75 % of journeyman's rate
- 8th 1000 hours = 80 % of journeyman's rate

4. SCHEDULE OF WORK EXPERIENCE (See attached Work Process Schedule)

Apprenticeship Oversight Committee may add to the work processes prior to submitting these Standards to the Division of Apprentice Training for approval.

5. SCHEDULE OF RELATED TECHNICAL INSTRUCTION (See attached Related Classroom Instruction Outline)

Instruction can incorporate elements of both electronic media and traditional classroom including online training, distance learning, or independent study of established curriculum.

Curricula modules are based on industry standardized applications of current construction practices. Modules are knowledge and skill based including a system for assessment. The assessment will include task objectives, procedures, review materials, and competency-based performance tests.

O.20- WORK PROCESS SCHEDULE

HOURS

This instruction and experience shall include the following operations, but not necessarily in the listed sequence. Time spent on specific operations need not be continuous.

TELEPHONIC

2,000

A. Main Distribution Systems and

Equipment Room Construction

1. Switch installation and termination
2. Multiplexing equipment and interconnections
3. Public network interface
4. Interconnecting related systems equipment
5. IDF terminations

B. Intermediate Distribution Cabling

1. Twisted pair
2. Coaxial
3. Fiber optics
4. Shielded twisted pair
5. Combination

C. Intermediate Distribution Termination

Locations

1. Patch panels
2. Cross wiring fields
3. Local area network apparatus and interconnect

D. Voice Equipment

1. Station cable terminations
2. Telephone instrument cross wiring
3. Set installation
4. Set trouble shooting and repair

E. Grounding, Filtering and General Signal Integrity Assurance

II. DATA

2000

A. CPU Installation and Termination

B. Multiplexing Equipment Installation

C. Patch Panel Interconnect

D. Installation of Specialized Equipment

1. Repeaters
2. Amplifiers
3. Filters

4. UPS

E. Cable Installation and Termination

Baluns, connectors, mechanical splices

F. Hardware Installation and Connection

Modems, CRT, printers, keyboards

G. Device Cable Interconnection

III. ELECTRONICS

2000

A. Distribution Equipment Testing and Turnover Procedures

1. Schematics
2. Card distribution
3. PC Board settings
4. PC board construction and repair

B. Cable

1. Identification
2. Patch board configuration
3. Continuity checks

C. Signal Verification

1. Probe
2. Meters
3. Instruments

D. CPU and Related Equipment Upgrades

IV. CATV/ALARMS

2000

A. TV Transmission

1. Cable
2. Satellite
3. Microwave

B. Interior Wiring

1. Cable
 - Amplifiers, splitters, multiplexers
2. Closed circuit
 - a. Transmitters, receivers
 - b. Amplifiers, splitter, multiplexers
 - c. Camera mounting
 - d. Field of view definitions
 - e. Video recording systems
 - f. Interconnection of components

C. Alarms (Fire and Premise)

1. Panel installation
2. UPS
3. Module and card installation
4. Zone wiring
5. Sensing device installation
6. Audio-visual alarm devices
7. Annunciation boards and circuitry
8. Central station interconnect
9. Card access

D. Public Address

Total 8000

O.20 - TELECOMMUNICATIONS TECHNICIAN RELATED CLASSROOM INSTRUCTION

Note: Due to regional and local code differences and climate conditions, duration of instructional competencies/modules is suggested estimates only.

Modules	Hours
Basic Safety	
Introduction to Construction Math	
Introduction to Hand Tools	
Introduction to Power Tools	
Total Safety and Introductions	72.5

1st Year	2nd Year	3rd Year	4th Year
Electronics 1	Electronics 2	Electronics 3	Electronics 4
Data 1	Data 2	Data 3	Data 4
Telephony	Telephony 2	Telephony 3	Telephony 4
CATV	Job Info	Security Alarm	Fire Alarm

ELECTRONICS

Electrical Theory and Related Math
 Electronic Theory and Related Math
 Electronic Circuitry Design
 Electronic Components
 Electronic Test Equipment
 Electronic Logic Fundamentals
 Job Information and Tools

TELEPHONE

Introduction to telephone Equipment
 Telephone Installation practice
 Telephone systems Design
 Grounding, Shielding and Filtering of Telephone Systems
 Integration of Related Information Systems

DATA

Basic Data and Electronic Communications
 System Conversion Techniques
 Data Codes and Interfaces
 Networks and Multiple Systems
 Advanced Transmission Forms
 Modems and Modulations
 Protocols and Hardware

TELEVISION AND ALARMS

Introduction to TV Systems
 TV Signals and Transmission
 Closed Circuit TV
 Cable TV
 Cable Systems
 Alarm Fundamentals
 Fire Alarms
 Burglar Alarms
 Card Access
 Public Address

Each course listed represents 38 hours of classroom related technical instruction, or 152 hours per year.

TOTAL HOURS

618.50

DAT apprenticeship program standards recommend 150 hours of related technical instruction per year.